

These learning games motivate students to solve a wide variety of word problems, thanks to a special mystery phrase game. Students eagerly solve word problems to earn points that they use to select or buy letters. Point values are randomly generated to give all students an equal chance to win. Mystery phrases are divided into several cross-curricular categories, including language arts and social studies.

### Series Features

- A huge selection of randomly generated but carefully leveled word problems
- Exciting two-player game encourages problem-solving skills and correct use of measurement terms

### Series Applications

- Use with students who are reluctant to solve word problems
- Two-player game encourages healthy competition and effective use of limited computers

### Series Management

- Monitors students' progress automatically
- Customize programs for individual needs by selecting skill levels, setting mastery levels, and tailoring program features

	Enrichment	Core	Remedial
Level A	K	1	2
Level B	3	4	5
Level C	7	8	9

*"This program helps your students learn to solve word problems. I used it during a computer enrichment class with rising second and third graders, and it became a favorite. When parents arrived to pick up their kids, the kids wanted to stay and solve more problems!"*

—Denise Allen  
Teaching with Technology  
Teaching K-8

### Level A – Grades 3-4

Help your students master word problems with this interactive game. Students who correctly solve a problem earn points and a chance to go to the game screen where they may guess a letter or buy a vowel in the mystery word or phrase.

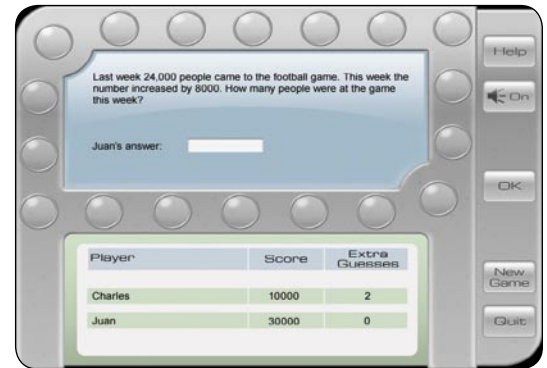
- Solving one-step problems that involve whole numbers
- Solving two-step problems that involve whole numbers
- Choosing the appropriate operation or combination of operations
- Choosing the most reasonable answer



### Level B – Grades 5-6

Students who correctly solve a problem earn points and a chance to go to the game screen. They may then guess a letter or buy a vowel in the mystery phrase. The student with the most points wins the game.

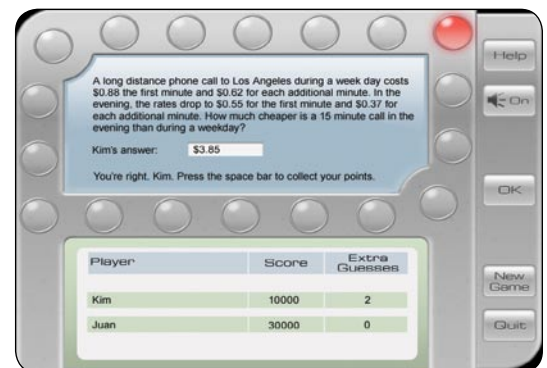
- Solving one- and two-step problems that involve whole numbers and money amounts
- Choosing the appropriate operation or combination of operations



### Level C – Grades 7-8

Help your students master word problems with this program. Students who correctly solve a problem earn points and a chance to go to the game screen where they may guess a letter or buy a vowel in the mystery word or phrase.

- Solving one-step and multi-step problems that involve whole numbers and decimals
- Choosing the appropriate operation or combination of operations
- Identifying too much or too little information



PRICING		\$69.95	\$169.95	\$599.95
Title	Platform	One Computer	Labs (5)	Net/Site (unlimited)
Level A	MAC/WIN CD	2182	2182L	2182S
Level B	MAC/WIN CD	2183	2183L	2183S
Level C	MAC/WIN CD	2184	2184L	2184S
<b>BUNDLE &amp; SAVE</b>		<b>\$188.95</b>	<b>\$458.95</b>	<b>\$1,619.95</b>
Includes all 3 Levels	MAC/WIN CD	2317	2317L	2317S